

## **2008 “Yusen Hacks” golf league.**

- 1. Tee Times – Our league has been given the following tee times. There are other leagues also playing on Mondays so please arrive on time as not to delay the other groups behind us. If you will be late please contact Wally so he may make arrangements to get a group out in your spot. Our times are 5:22, 5:30, 5:38, 5:46, 5:54, 6:02.**
- 2. Course – We will be playing 3 times on the white course and three times on the blue course. Woman will tee off from the woman’s tee’s Men will be using the blue tee’s. Please keep pace and be respectful of the other golfers around you.**
- 3. Format – The format we will use will be 2 player groupings handicapped. The higher level player of your “team” will match up against the higher level of the other team and the lower level player likewise. You will receive one point for beating the player you are matched against and one point for overall team score for a total of a possible 3 points.**
- 4. Scoring – One player from each foursome will be designated the “official” score keeper for the group. At the end of each round all four golfer will initial the card and turn it in to Wally.**
- 5. Prizes – At the end we will issue prizes for first through third for teams. We will also have prizes for top men’s and woman’s scratch and handicap score averages along with “Most improved player”.**
- 6. Banquet – After league play is complete we will have a dinner banquet and awards at a time and place later to be announced.**
- 7. Alternates – It will be your responsibility to have an alternate there if you cannot make it. I will provide a list of alternate golfers or you may find your own. There will be no refunds if you do not make it or do not have an alternate replace you. Should you be a no show a “ghost” substitute will be used for scoring. This is your average score per hole plus a 5 stroke penalty.**
- 8. Contacts – You can reach Wally at 630-688-1719. Greg Hoyle is the back up if Wally is not available. You can reach Greg at 630-688-0063.**